

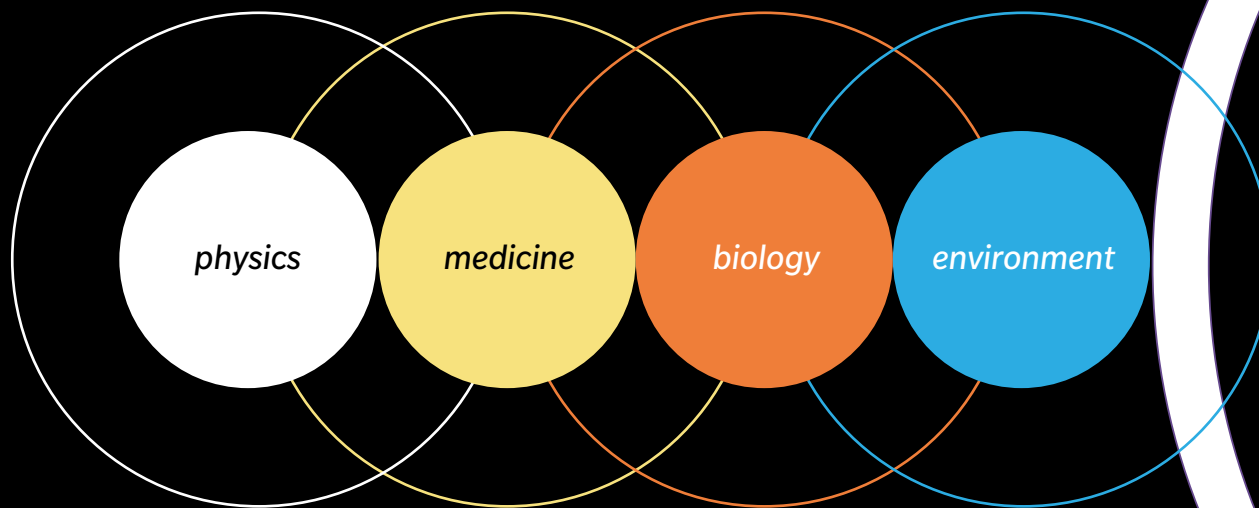
# ENGAGING SCIENCE

Rotman Institute of Philosophy



Was Einstein a philosopher?  
Can you build a time machine?  
Would you win \$1,000,000?  
Is our world irreversible?

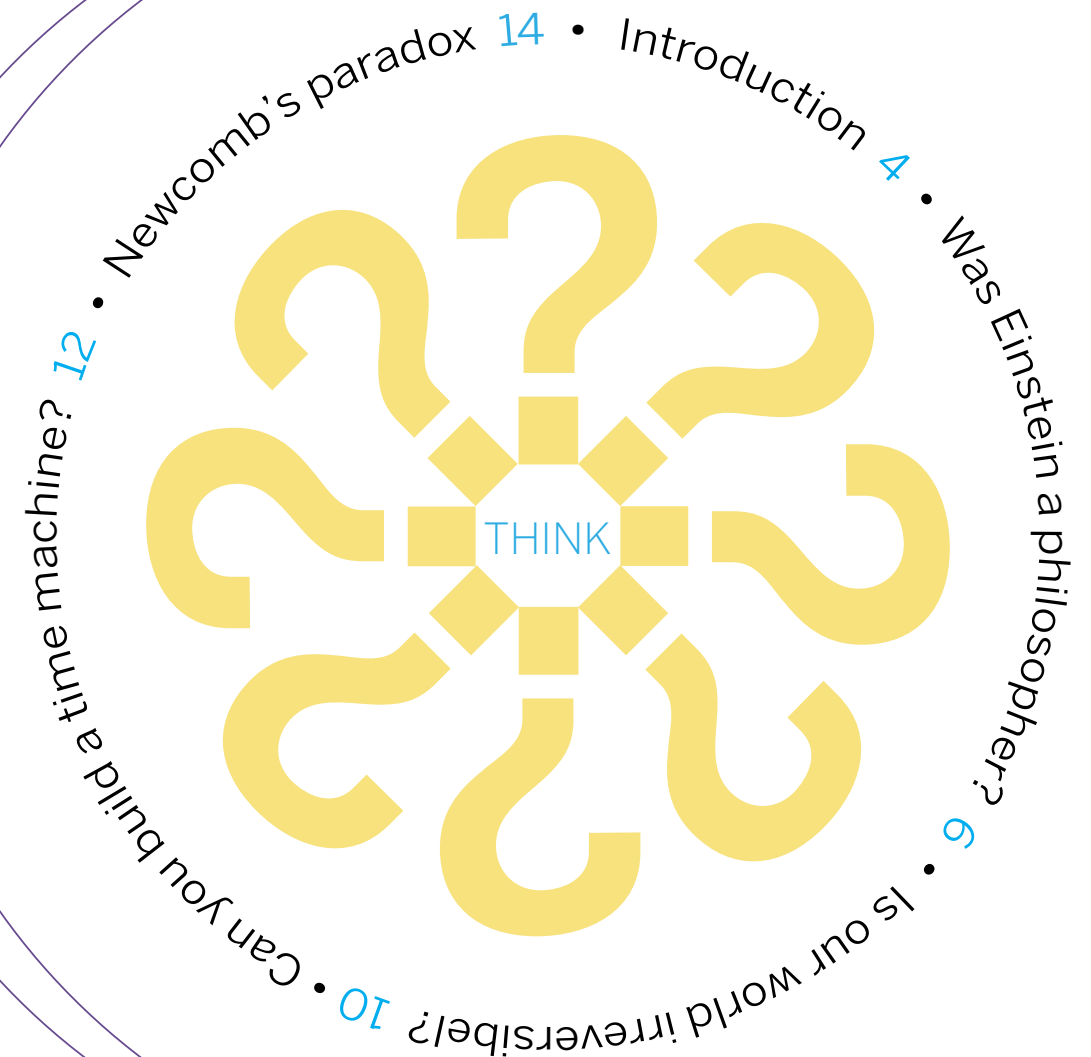
## SELECTED FOCUS AREAS



## WHO WE ARE

The Rotman Institute of Philosophy at Western University brings together philosophers and scientists to examine some of the most complex issues and most engrossing problems emerging from contemporary science.

Members of the Rotman Institute include scholars who work on the history and philosophy of science, bioethics, neuroscience, biology and ecology, physics, cosmology, and feminist approaches to science, among other things. We come together in a unique collaborative workspace to engage, explore and exchange ideas. This "philosophy laboratory" is the heart of the Rotman Institute.



Philosophers ask **questions...**



that spark our **intellectual curiosity**,  
push our thinking,  
make us accountable...

If **philosophy** is the study of the fundamental nature of knowledge, reality, and existence – **how we know something to be true** – then it makes sense that philosophy is **a part of science**. The two are intertwined, linked, connected, inseparable.

...and make us understand  
the **broader context** in which  
science exists.



## WAS EINSTEIN A PHILOSOPHER?

What does it mean to “advance” physics, and how does this advancement occur? Philosophers at the Rotman Institute believe that philosophy, along with experimentation and mathematics, drives the advancement of science.

Einstein was celebrated for having the mind of both a physicist and a philosopher. His thought experiments and reflections have helped shape the world of modern physics.

Einstein questioned basic ideas of existing theories, often revealing flaws others had overlooked. Some of his philosophical challenges can be vividly captured with a thought experiment. For one of his famous thought experiments, which he called the “best idea of his life,” he imagined himself riding an elevator in free fall. Thinking about the elevator helped him to see a crack in the foundation of Newton’s theory of gravity.

The weightlessness of being in an elevator that is falling freely “under gravity’s pull”, Einstein realized, was the same as the weightlessness of hovering in deep space far from any planet or star. So Einstein boldly conjectured that both situations are in fact the same - there is no such thing as a “gravitational field”!

Einstein’s insight led him to create a theory in which “falling” is just the natural motion of a body in a curved spacetime. He also connected this idea with an important idea, which he dubbed “Mach’s Principle”, that further guided his thinking in his search for a new theory of gravity.

>> CONTINUED >>





IF YOU HAVE A BUCKET OF WATER AT REST, THE WATER'S SURFACE LOOKS FLAT.



BUT IF THE BUCKET AND WATER ARE SPINNING TOGETHER, THE WATER IS NOT MOVING RELATIVE TO THE BUCKET, JUST AS IN THE FIRST CASE.

WHAT ACCOUNTS FOR THE DIFFERENCE IN THE SHAPE OF THE WATER'S SURFACE?



NEWTON'S ANSWER WAS THAT THE BUCKET IS ROTATING WITH RESPECT TO SPACE ITSELF.

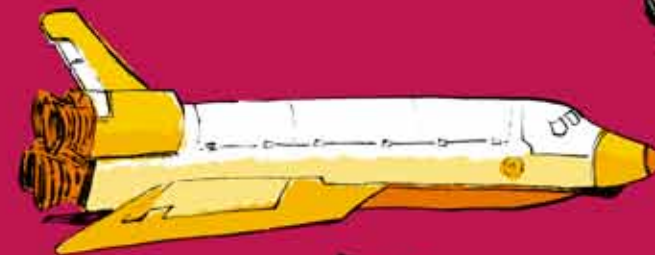
BUT EINSTEIN FELT THAT NEWTON'S ANSWER WAS WRONG.

EINSTEIN'S INTERPRETATION OF MACH'S ANSWER WAS THAT THE WATER IN THE BUCKET IS ROTATING WITH RESPECT TO OTHER BODIES, SUCH AS STARS.

WHICH EINSTEIN FELT WAS RIGHT.



MACH'S PRINCIPLE AND EINSTEIN'S THOUGHT EXPERIMENTS INFLUENCED AND SHAPED WHAT BECAME EINSTEIN'S FIRST "COSMOLOGICAL MODEL" AND THEORY OF GENERAL RELATIVITY.

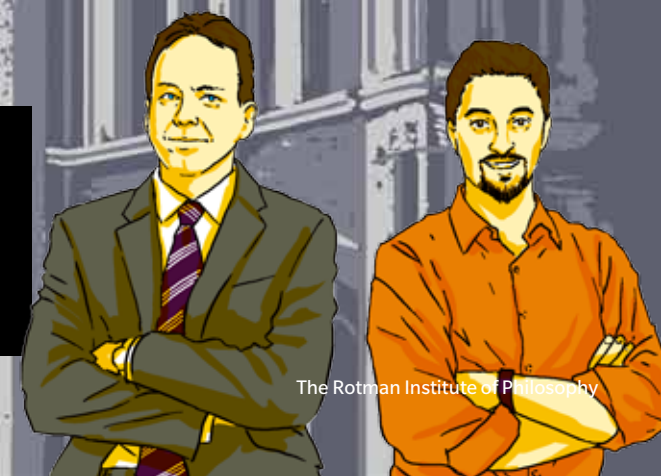


WHICH ASSUMES THAT ACCELERATION IS RELATIVE TO OTHER MATERIAL BODIES IN THE SPACE, RATHER THAN TO SPACE ITSELF.

BUT MANY PHYSICISTS THINK EINSTEIN WAS WRONG, AND THAT EVEN IN GENERAL RELATIVITY IT IS ROTATION RELATIVE TO SPACE, CURVED SPACE, THAT EXPLAINS THE WATER'S CURVED SURFACE.



PHILOSOPHERS CARL HOEFER AND CHRIS SMEENK STUDY THE ARGUMENTS ON BOTH SIDES, AND THEIR CONNECTION TO BOTH COSMOLOGY AND POSSIBLE FUTURE QUANTUM GRAVITY THEORIES.



# IS OUR WORLD IRREVERSIBLE?

Philosopher Wayne Myrvold has been fascinated by irreversibility since childhood.



When you start thinking about it, irreversible processes are everywhere. Once you cook an egg, you can't uncook it. You can't fuel a car by collecting the exhaust and undoing the process of combustion to extract gasoline. And we are all relentlessly getting older. Why do physical processes go one way and not the other?

Understanding the physical basis of this irreversibility means understanding something very basic to human experience.

The discovery that matter is made of molecules that obey mechanical laws answered a great many questions, but it raised some new ones. One of them is the question of explaining irreversibility. The fundamental physical laws that govern the behaviour of things are, insofar as they are relevant to the sorts of processes we're talking about, reversible in time. But for all practical purposes, our world is irreversible.

One way to see this is to watch a video of ordinary events being played backwards. It quickly becomes obvious that it is backwards. Some things just don't happen in reverse. This is a fact

so familiar that it's hard to imagine that there would be anything puzzling about it.

But at the sub-microscopic level, these processes are the effects of lots of molecules moving around. Anything these molecules can do, it would seem, they can do in the reverse direction. So why is it that there are so many irreversible processes in the world of our experience?

*Thinking at the molecular level, it's plain to see that what the Second Law of Thermodynamics says is impossible is really only very improbable.*

A clue to understanding this can be gleaned from thinking about what happens when gases mix. Open a bottle of perfume, and the scent gradually diffuses through the room. We all know that, once out of the bottle, the perfume won't spontaneously go back in.

Think of this, now, at the level of molecules. The perfume molecules are being jostled around by air molecules, and are bouncing

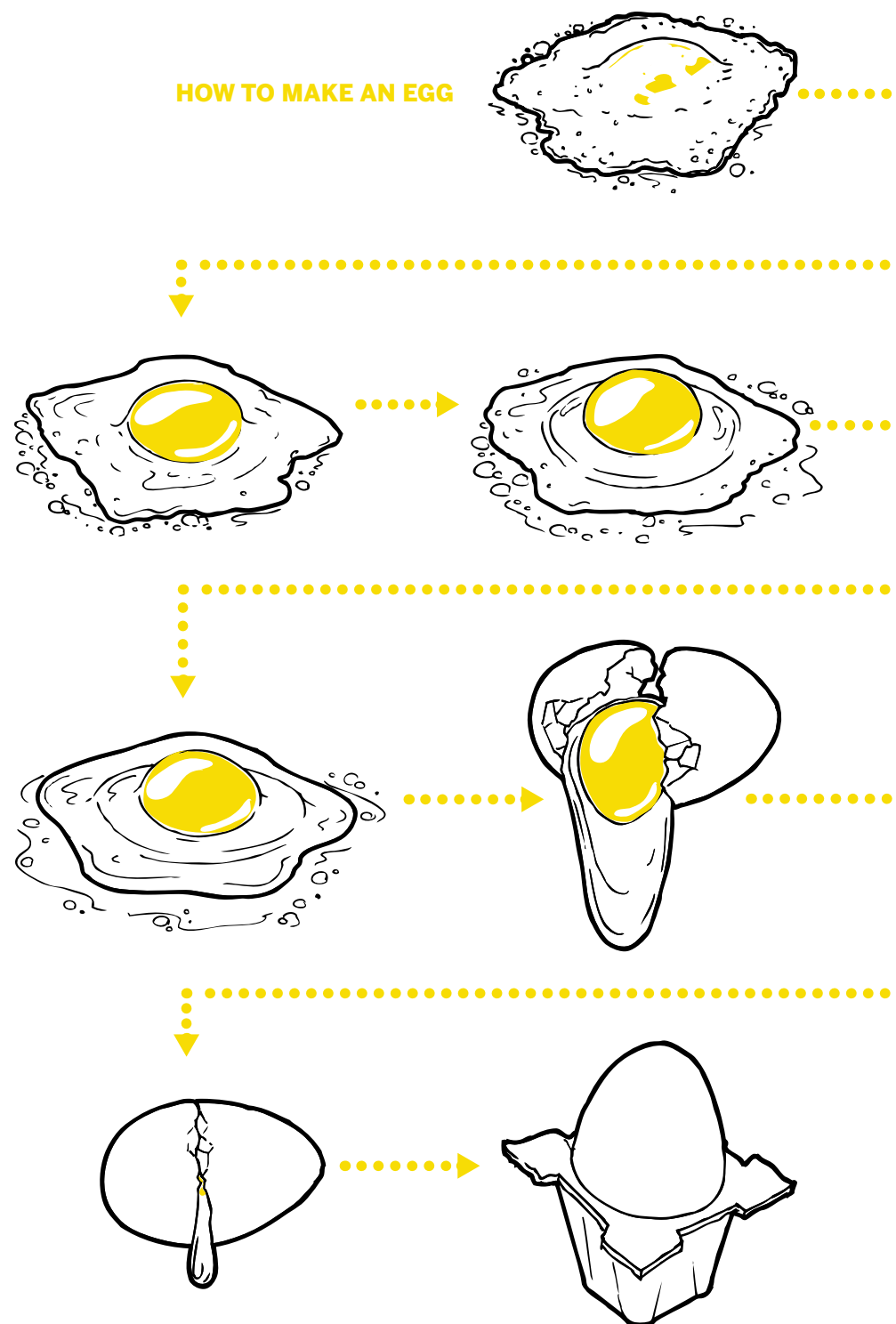
haphazardly. As time goes on, more and more of them get further and further from the bottle.

The Second Law of Thermodynamics says that certain processes, once they occur, can't be undone without some effort. Although, there's nothing preventing the perfume molecules from spontaneously re-entering the bottle, thinking at the molecular level, it's plain to see that what the Second Law of Thermodynamics says is impossible is really only very improbable.

This means that we have to make sense of probabilities in physics. The first physicist to clearly see that an explanation of irreversibility would have to involve probability was James Clerk Maxwell.

Philosopher Wayne Myrvold at the Rotman Institute has written an article to make Maxwell's views better-known called "Statistical Mechanics and Thermodynamics: A Maxwellian View" and is working on a book about probabilities in statistical mechanics. His graduate student Joshua Luczak's dissertation project aims at a better understanding of irreversible processes in statistical mechanics.

## HOW TO MAKE AN EGG





# CAN YOU BUILD A TIME MACHINE?

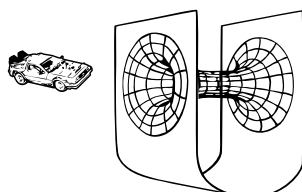
Philosophers Chris Smeenk and Carl Hoefer ponder time travel and determinism.



Wouldn't it be amazing to build a time machine like Doc Brown's DeLorean car in the 80s movie classic *Back To The Future*? Would you change the course of history for the good? What if things changed so that you were never born?! But that's only on TV... or is it?

Before Einstein, space and time were thought to be fixed and unchanging, just a stage for the motion of bodies. But in Einstein's theory of gravity, the geometry of space and time is not fixed. The presence of bodies makes space and time curve. The theory also describes space and time together, as aspects of *space-time* geometry. It turns out that lots of very different spacetime geometries are "allowed" by Einstein's theories, all satisfying the basic equations for different kinds of matter.

Some of these geometries are quite unusual, including ones with curves representing the path of possible observers looping back on themselves when traveling through spacetime. Such curves, called closed timelike curves (CTCs), would be the path of a time traveler.



A closed timelike curve (CTC).

Time travel?! Could we really manipulate matter and things around us to create such a curve – that is, build a time machine? When Carl Sagan was writing *Contact*, he reached out to Kip Thorne (a physicist at Caltech) to see if a person could travel through a wormhole. Thorne and others started studying bizarre spacetime geometries that would make time travel possible. Stephen Hawking then argued that quantum mechanical effects would make it impossible.

It turns out that there were some theoretical kinks in the quest for time travel. One of these kinks relates to determinism. Determinism is the idea that the future is fixed based on physical laws and the state of the universe at that moment. For example, you know when you release a ball from your hand, it predictably falls to the floor.

There is a precise way of characterizing which space-

time geometries are compatible with determinism. Spacetimes with unusual geometry like CTCs are not compatible with determinism, where who knows what that ball would do when you released it.

Should we rule out these geometries then? If matter doesn't abide by the deterministic laws of physics while traveling in time, then how can we say that we've "made" a CTC appear?

At the Rotman Institute of Philosophy, Carl Hoefer and Chris Smeenk have thought about time travel because of what it reveals about determinism and the notion of physical possibility. If physics allows for the possibility of CTCs, does this indicate that determinism is false? Or should we instead reconsider Einstein's theory?

Physicists have mostly focused on proving that spacetimes with CTCs are incompatible with other theories, such as quantum mechanics. In assessing what is "physically possible," philosophers at Rotman think we may need to include insights from a variety of theories, rather than only Einstein's theory of gravity.





You have been invited by philosophers  
CARL HOEFER and BILL HARPER to play a  
mind-bending game called

## NEWCOMB'S PARADOX

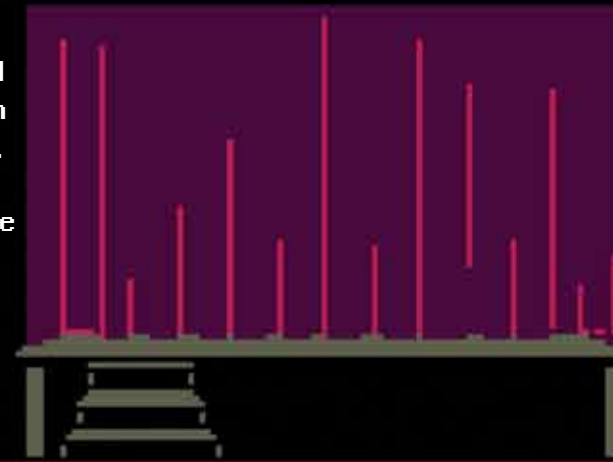
There are two boxes on a stage. One  
box is clear and has \$1,000 in it.  
The second box [?] is opaque and  
either has \$1 million or nothing in  
it. You can only guess.

The point of the game is for you  
to decide if it is smarter (more  
rational) to take the opaque box [1  
BOX] or both of the boxes [2 BOXES].

But there's a catch... you need  
to factor in the prediction of a  
psychologist who has an uncanny  
ability to predict your decision!

This is a strategy game  
where you choose [2 BOXES]  
or [1 BOX] where the \$\$ in  
one box is always unknown.

You are currently backstage  
before the game begins.



She will make a prediction  
whether you will choose [2  
boxes] or [1 box]. She is  
right 99% of the time.

A psychologist  
named Cassandra  
interviews you  
before you go on  
stage.



You know that based on her prediction,  
the [?] box will get...

SHE PREDICTS YOU  
WILL CHOOSE  
[2 BOXES]  
\$1,000 \$0

SHE PREDICTS YOU  
WILL CHOOSE  
[1 BOX]  
\$1,000,000

BUT YOU  
DON'T KNOW  
HER PREDICTION



MAKE  
YOUR  
CHOICE



DID YOU TAKE [2 BOXES] OR [1 BOX]?

\$1000

?

## TEST YOUR REASONING



### [2 BOXES]

I have no control  
over what is in the  
[?] box. I am happy  
with getting the  
\$1,000 in the clear  
box. At least it is  
something. Plus,  
there is a 1% chance  
that Cassandra's  
prediction is wrong  
and I will get a  
million in the [?]   
box anyway. Either  
way, I get all the  
money that is now on  
stage, and I can't  
do any better.



### [1 BOX]

I feel confident in  
choosing [1 BOX].  
Choosing [1 box]  
means I am more  
likely to win the  
million than if I  
choose both boxes,  
because Cassandra  
is right 99% of the  
time. Choosing 1  
box, I will only  
fail to get the  
million dollars in  
the rather rare case  
that Cassandra makes  
a wrong prediction.



WOULD  
YOU WIN  
\$1,000,000

← START GAME

NEWCOMB'S PARADOX

GAME OVER

NEWCOMB'S PARADOX

/ ASK YOURSELF \

Did I choose rationally?

Did I have `free will`  
when I made my choice?

Did it make a difference to me  
that Cassandra is wrong 1% of the time?

Is it possible to affect the past  
with one's current decisions?

/ CAUSAL DECISION THEORY \

If you are a [2 boxer], your line of reasoning matches  
that of more philosophers than [1 boxer] reasoning.

This rationale and related thought experiments led to  
the creation of CAUSAL DECISION THEORY, which advocates  
calculating the expected benefit based on the `current`  
state of affairs actually present at the moment of  
decision.

So if you assume that you can not `affect the past`,  
then the fact that 99% of [2 boxers] only get \$1000 is  
irrelevant. You get as much money as you possibly can,  
given the current state of things.

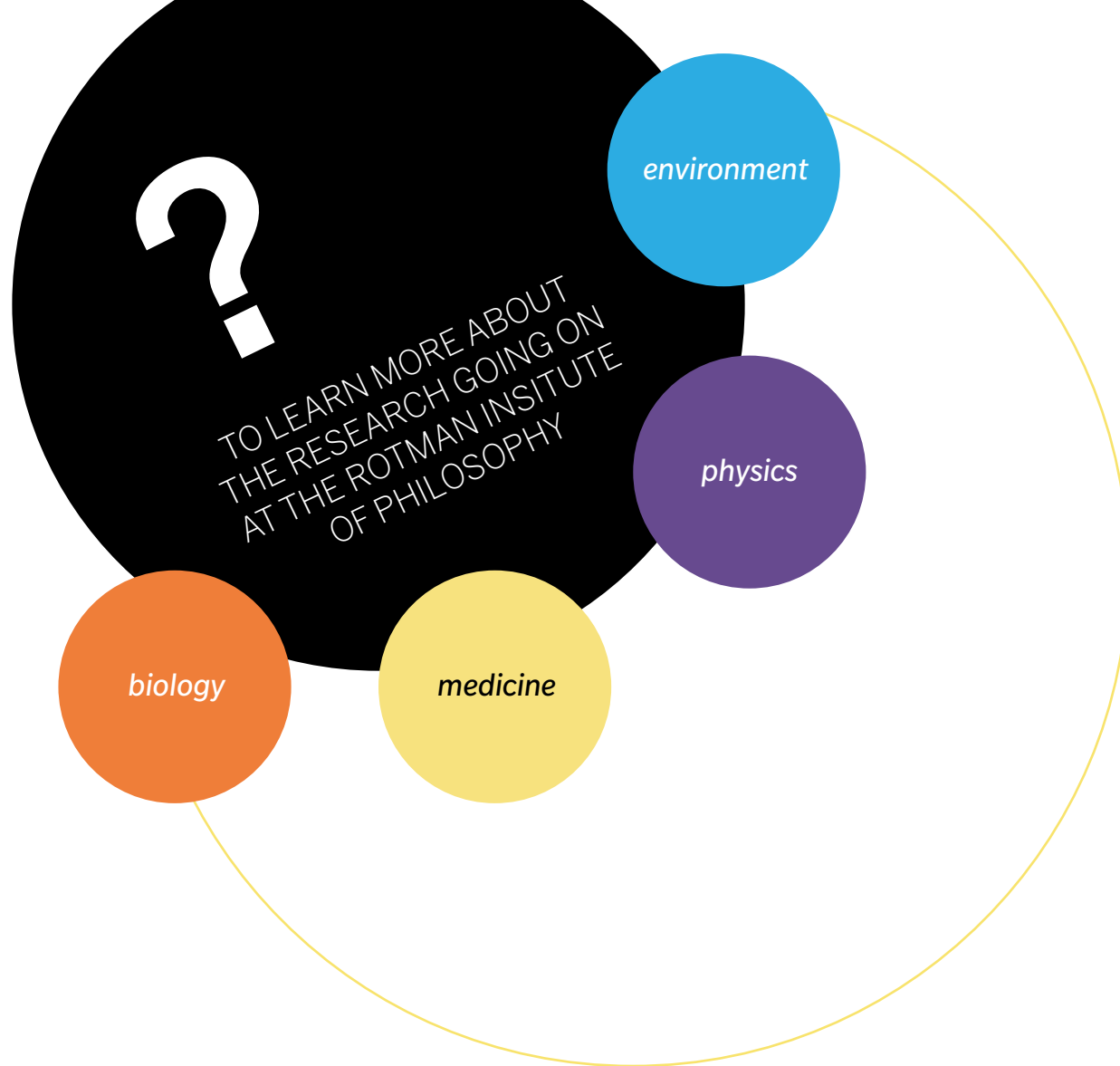
/ EVIDENTIAL DECISION THEORY \

But some philosophers are skeptical about words like  
`causality` or the `past/present/future distinction`.  
They would argue that \*if\* a situation/game like  
Newcomb's paradox could be created in real life, the  
rationale of being a [1 boxer] would make more sense.

/ THE ROTMAN INSTITUTE \

Carl Hoefer has part of a book chapter devoted to the  
discussion of the Newcomb problem and its relation to  
the notion of objective probability.

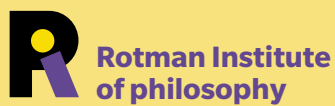
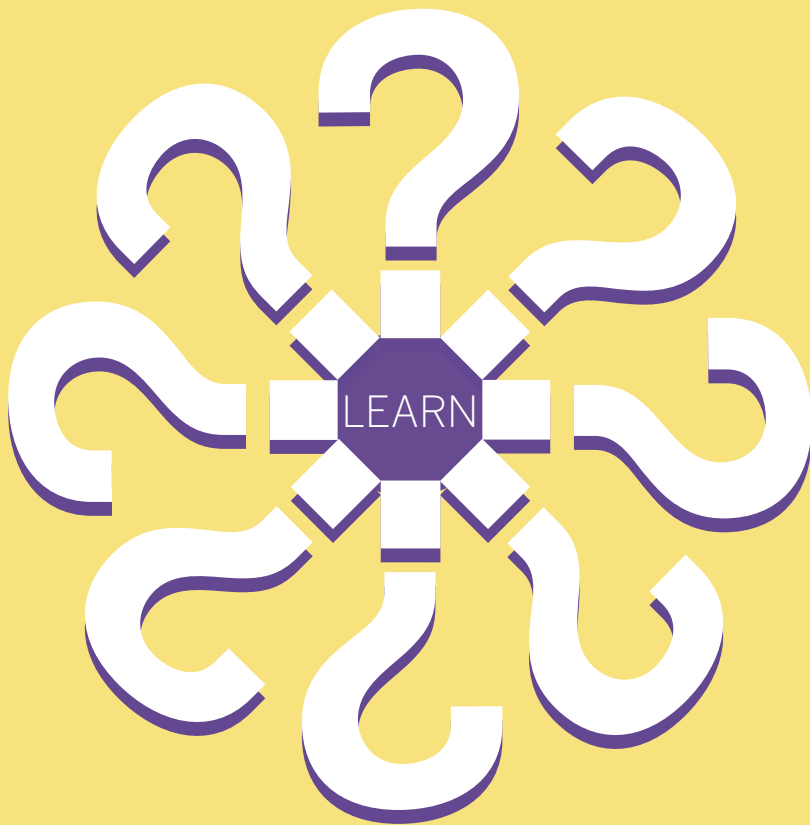
Bill Harper, an Emeritus professor of UWO and member of  
the Rotman Institute, was one of the founders of Causal  
Decision Theory. `Counterfactuals and Two Kinds of  
Expected Utility` by Bill Harper and Alan Gibbard, 1978.



VISIT

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